

Affiliated to the University of Calicut & Managed by the Diocese of Palghat









#### IIC7.0 Calendar Activities for Academic Year 2024-25 Semester -1 (September – February)

#### **Quarter 1 (1st September - 30th November)** Sr. No **Activity Suggestive Suggestive** Thrust Area Level of Mode of of Activity **Conduct of Activity** Activity 1 Workshop on "Entrepreneurship and Innovation" as a Offline/Online 1 or 2 Career Opportunity Offline/Online 2 My Story - Motivational Session by Successful Innovators 1 3 Offline/Online From Idea to Impact - Motivational Session by 1 Successful Entrepreneur/Start-up Founder 4 Session on Problem Solving and Ideation Workshop Offline/Online 1 or 2 Conducting a Session on the "Basics of Intellectual Property Rights and 5 Offline/Online 1 or 2 Maximum its Importance for Innovators and Entrepreneurs". Number of prescribed Offline Exposure and Field Visits for Problem Identification: 2 or 3 6 activities focuses Aligning with UN SDGs and Exploring Emerging Areas on Inspiration, of Technologies Motivation, and 7 Organize an Inter/Intra Institutional Idea Competition/ Ideation Offline/Hybrid 3 or 4 Challenge/ Hackathon, and Reward the Best Ideas and deposition in the Institution's YUKTI Innovation Repository Idea Showcase: Demo Day/Exhibition/Poster 8 Presentation of Ideas/PoC & linkage with Innovation Offline/Hybrid 3 or 4 Ambassadors/Experts for Mentorship Support. **Quarter 2 (1st December - 28th February)** 1 Workshop on Design Thinking, Critical thinking and Offline/Online 2 or 3 Innovation Design Organizing Innovation & Entrepreneurship 2 Offline Outreach Program in Schools by engaging 1or 2 active Atal Tinkering Labs and School Innovation Council (SIC) Organize an Expert talk on Process of Innovation 3 Development, Technology Readiness Level (TRL); Online/Offline 1 Commercialization of Lab Technologies & Tech-Transfer Conducting a Online/Offline 4 Workshop on Effective Sales and Marketing Strategies for 1 or 2 Maximum Entrepreneurs /Startups Number of Conduct a Session on Achieving Problem-Solution Fit and Online/Offline prescribed 5 1 or 2 activities Product-Market Fit focuses on Field/Exposure Visit to Pre-incubation units such as Idea/innovati 6 Offline 2 or 3 AICTE Idea Lab, Fab lab, Makers Space, Design on Validation Centers, City MSME clusters, workshops etc. and Concept Organize an Inter/Intra Institutional Innovation Development 7 Offline/Hybrid Competition/Challenge/Hackathon and Reward 3 or 4 the Best Innovations and deposition in the Institution's YUKTI Innovation Repository Innovations Showcase: Demo Day/Exhibition/Poster 8 Presentation of Innovations/Prototypes & linkage with Offline/Hybrid 3 or 4 Innovation Ambassadors/Experts for Mentorship Support

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## IIC5.0 Calendar Activities for Academic Year 2024-25

### **Semester II (March- August)**

	Quarter 3 (1st March - 31	st May)			
1	Workshop on Prototype/Process Design and Development.	Offline/Online	2 or 3		
2	Session/ Workshop on Business Model Canvas (BMC)	Offline/Online	1 or 2		
3	Field/Exposure Visit to Incubation Unit/Patent Facilitation Centre/Technology Transfer Centre such as Atal Incubation Centre etc.	Offline	2 or 3	Conducting a Maximum Number of	
4	Session on "How to plan for Start-up and legal & Ethical Steps"	Offline/Online	1	prescribed activities	
5	Workshop on "Raising Capital and Managing Finance for Startups"	Offline/Online	1 or 2	focuses on Prototype,	
6	Workshop on "Protecting Intellectual Property Rights (IPRs) and IP Management for Startups"	Offline/Online	1 or 2	Design, Process	
7	Organize an Inter/Intra Institutional Business Plan Competition and Reward the Best Innovations and deposition in the Institution's YUKTI Innovation Repository	Offline/Hybrid	3 or 4	Development for Business Model/ Process/	
8	B-Plan Pitch: Demo Day/Exhibition/Poster Presentation of Business Plans & linkage with Innovation Ambassadors/Experts for Mentorship Support.	Offline/Hybrid	3 or 4	- Services	
	Quarter 4 (1st June - 31st	August)			
1	Session on Innovation/Prototype Validation – Converting Innovation into a Start-up or Session on Achieving "Value Proposition Fit" & "Business Fit"	Offline/Online	1 or 2		
2	Session on Accelerators/Incubation -Opportunities for Students & Faculties – Early-Stage Entrepreneurs	Offline/Online	.1 or 2	Conducting a Maximum Number of	
3	Organize Session on "Lean Start-up & Minimum Viable Product/Business"- Boot Camp (or) Mentoring Session	Offline/Online	1 or 2	prescribed activities	
4	Session on Angel Investment/VC Funding Opportunity for Early-Stage Entrepreneurs.	Offline/Online	1 or 2	focuses on Awareness about Startup	
5	Session/ Panel discussion with innovation and Start-up Ecosystem Enablers from the region/state/national level	Offline/Online	1	and related Ecosystem	
6	Organizing Innovation & Entrepreneurship Outreach Program by involving ATLs/SICs in Schools	Offline/Hybrid	2 or 3	Support Services for Startup Development	
7	Organize an Inter/Intra Institutional Start-up Competition and Reward the Best Start-ups and deposition in the Institution's YUKTI Innovation Repository	Offline/Hybrid	3 or 4		

8	Startup Summit: Demo Day/Exhibition/Poster Presentation of Start-Ups & Linkage with Innovation Ambassadors/Experts for Mentorship Support	Offline/Hybrid	3 or 4		
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# **Activity Level Description**

Level	<b>Event/Activity types</b>	Duration
Level 1	<ul><li>Expert Talk</li><li>Mentoring Session</li><li>Exposure Visit</li></ul>	An Activity of 2 to 4 contact hours Duration (or) A Half Day Event
	<ul> <li>Seminar</li> <li>Conference</li> <li>Exposure Visit</li> <li>Panel Discussion</li> <li>Roundtable Discussion</li> </ul>	(Pre-Event Preparation Period is Excluded)
Level 2	<ul> <li>Networking Event</li> <li>Workshop</li> <li>Seminar</li> <li>Conference</li> <li>Exposure Visit</li> <li>Panel Discussion</li> <li>Roundtable Discussion</li> <li>Networking Event</li> </ul>	An Activity of 5 to 7 contact hours Duration (or) A Full Day Event  (Pre-Event Preparation Period is Excluded)
Level 3	<ul> <li>Workshop</li> <li>Boot Camp</li> <li>Innovation Exhibition/ Startup Showcase</li> <li>Demo Day</li> <li>Competition</li> <li>Hackathons</li> <li>Conference</li> </ul>	An Activity of 8 to 15 contact hours Duration (or) More Than A Day but Less Than Two  (Pre-Event Preparation Period is Excluded)
Level 4	<ul> <li>Tech Fest</li> <li>Challenge</li> <li>Hackathon</li> <li>Competition</li> <li>Workshop</li> <li>Boot Camp</li> <li>Innovation Exhibition/ Startup Showcase</li> </ul>	An Activity of more than 16 contact hours Duration (or) More Than Two Day Activity.  (Pre-Event Preparation Period is Excluded)